

# On the efficient use of the hierarchical matrix BEM for target echo strength simulations

B. Dilba, M. Markiewicz, O. von Estorff

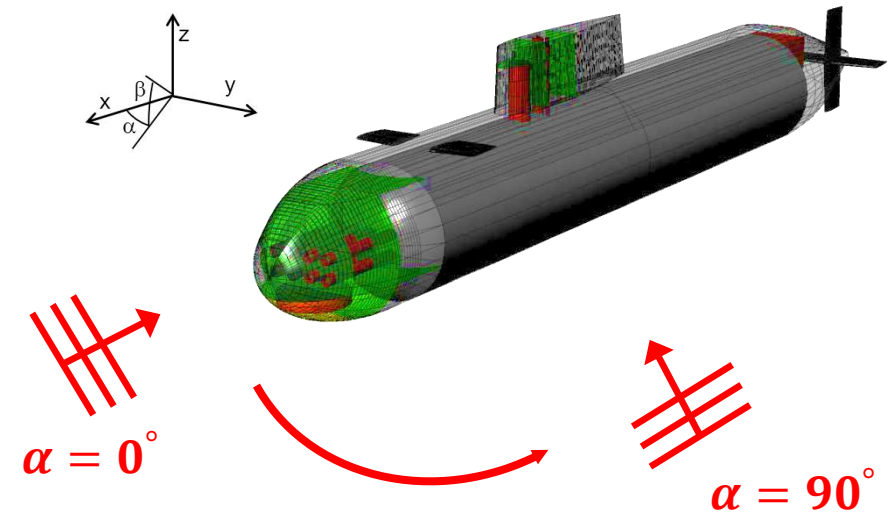
## Content:

- Target Echo Strength
- BEM exterior problem
- Fast BEM – H-Matrix compression
- BeTSSi TES simulation
- Solution strategies
- Field point evaluation

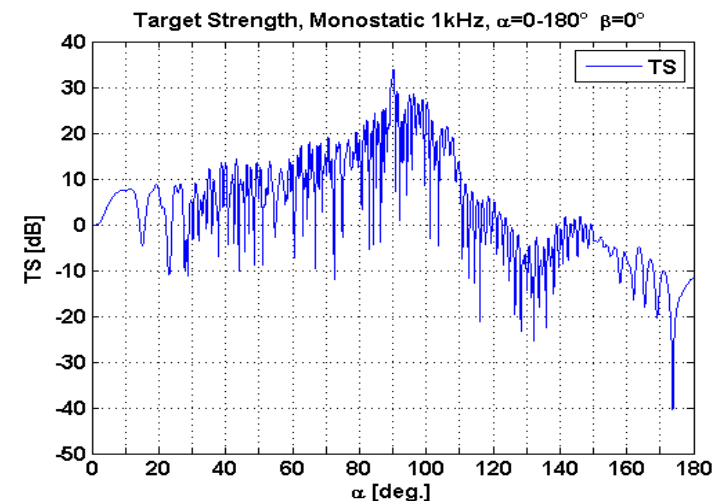
# Target Echo Strength (TES)

- TES is a measure of an object's ability to return an echo
- Defined by the backscattered acoustic pressure due to an impinging wave
- Crucial design parameter for submarines
- Understanding of the TES properties is very important at early stages of development

→ numerical methods (today: BEM)



Submarine model of **Benchmark Target Strength Simulation (BeTSSi)** workshop, organized by WTD71 (2014), DRDC, TNO (2016)



# BEM - exterior acoustic problem

## Governing equations

- Helmholtz equation with Neumann b.c. ( $q$  on  $\partial\Omega$ )

$$\Delta p(\mathbf{x}) + k^2 p = 0 \quad \mathbf{x} \in \Omega$$

$$\frac{\partial p(\mathbf{x})}{\partial n(\mathbf{x})} = q(\mathbf{x}) \quad \mathbf{x} \in \partial\Omega$$

$$\frac{\partial p}{\partial r} - ikp = 0 \quad r \rightarrow \infty \text{ (Sommerfeld radiation condition)}$$

- Transformation to **Kirchhoff-Helmholtz** Boundary Integral equation (BIE):

$$c(\mathbf{x})p(\mathbf{x}) + \int_{\partial\Omega} \frac{\partial G(\mathbf{x}, \mathbf{y})}{\partial n(\mathbf{y})} p(\mathbf{y}) \partial\Omega(\mathbf{y}) = - \int_{\partial\Omega} G(\mathbf{x}, \mathbf{y}) \frac{\partial p(\mathbf{y})}{\partial n(\mathbf{y})} \partial\Omega(\mathbf{y}) \quad \mathbf{x} \in \partial\Omega$$

- Discrete Boundary Integral equations (frequency dependent):

$$\left(\frac{1}{2}I + K\right) p = Vq \quad \textbf{(CBIE)}$$

$$\left(\frac{1}{2}I - K'\right) q = -Dp \quad \textbf{(HBIE)}$$

**Solve:**  $p = \left(\frac{1}{2}I + K\right)^{-1} Vq$  or  $p = -D^{-1} \left(\frac{1}{2}I - K'\right) q$

➡ singular for some  $k$  (→irregular frequencies)

- Direct Combined Field Integral Equation (DCFIE):

$$\left( \frac{1}{2}I + K - \alpha D \right) p = \left( V - \alpha \left( \frac{1}{2}I - K' \right) \right) q$$

choice of  $\alpha$ :

- uniquely solvable for all real valued  $k$  if:

$$\Im(\alpha) \neq 0$$

(Burton and Miller (BM))

- optimal with respect to the condition number:

$$\alpha = \frac{i}{k}$$

(Kress)

- ideal in terms of eigenvalue clustering:

$\alpha = NtD$  (Neumann-to-Dirichlet) from **Calderón Identity**

$$NtD = D^{-1} \left( \frac{1}{2}I - K' \right) \rightarrow -NtDD = \left( \frac{1}{2}I - K \right) \quad \text{with} \quad K'D = DK$$

$$\Rightarrow \left( \frac{1}{2}I + K - NtDD \right) = I$$

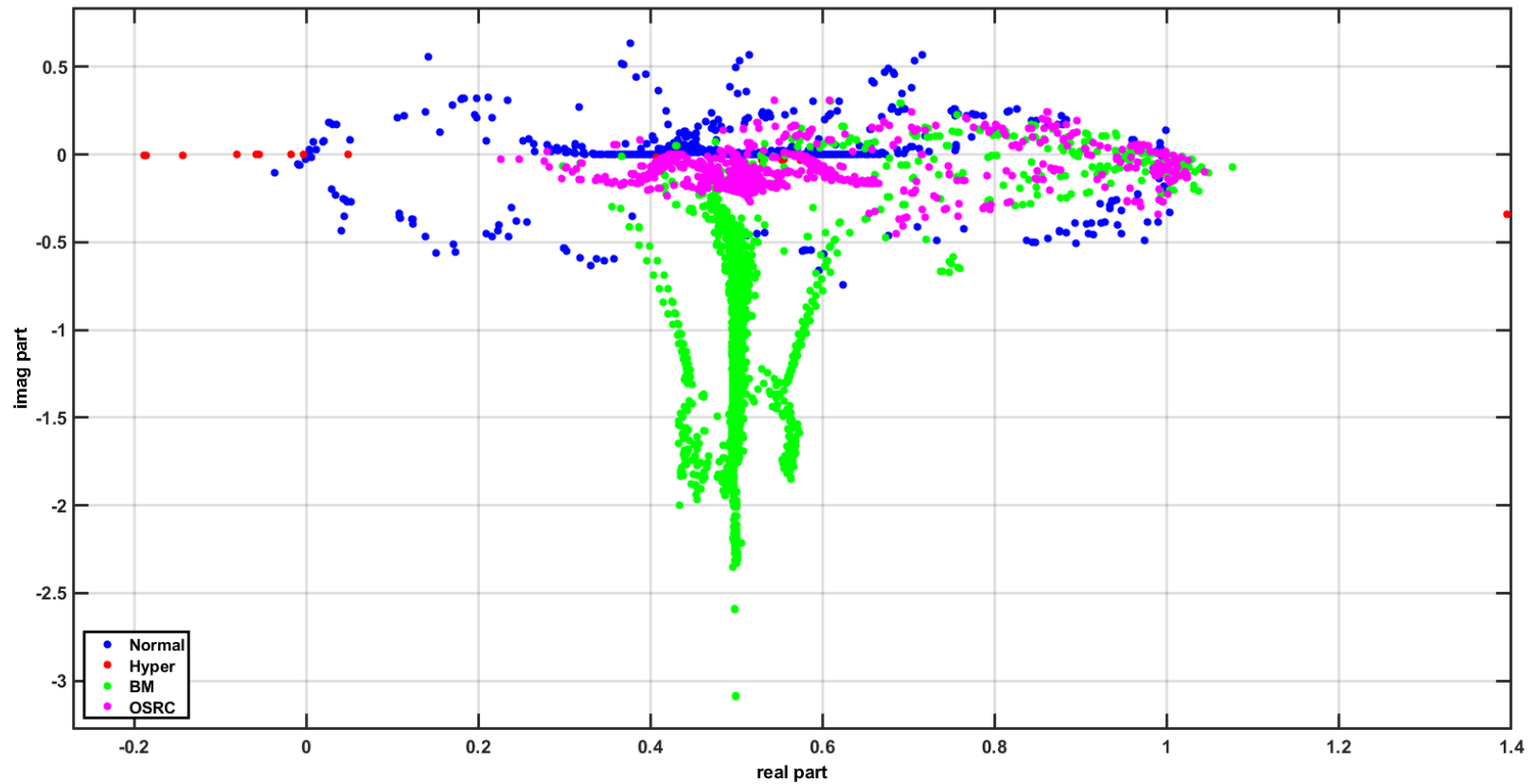
$$\Rightarrow \alpha = NtD \approx \frac{1}{ik} \left( 1 + \frac{\Delta_{\Gamma}}{k_{\epsilon}^2} \right)^{-1/2}$$

On Surface Radiation Condition (OSRC)

- Efficient preconditioner for iterative solvers e.g. GMRES (faster convergence)
- physical coordinates  $p$  and  $q$  are maintained.

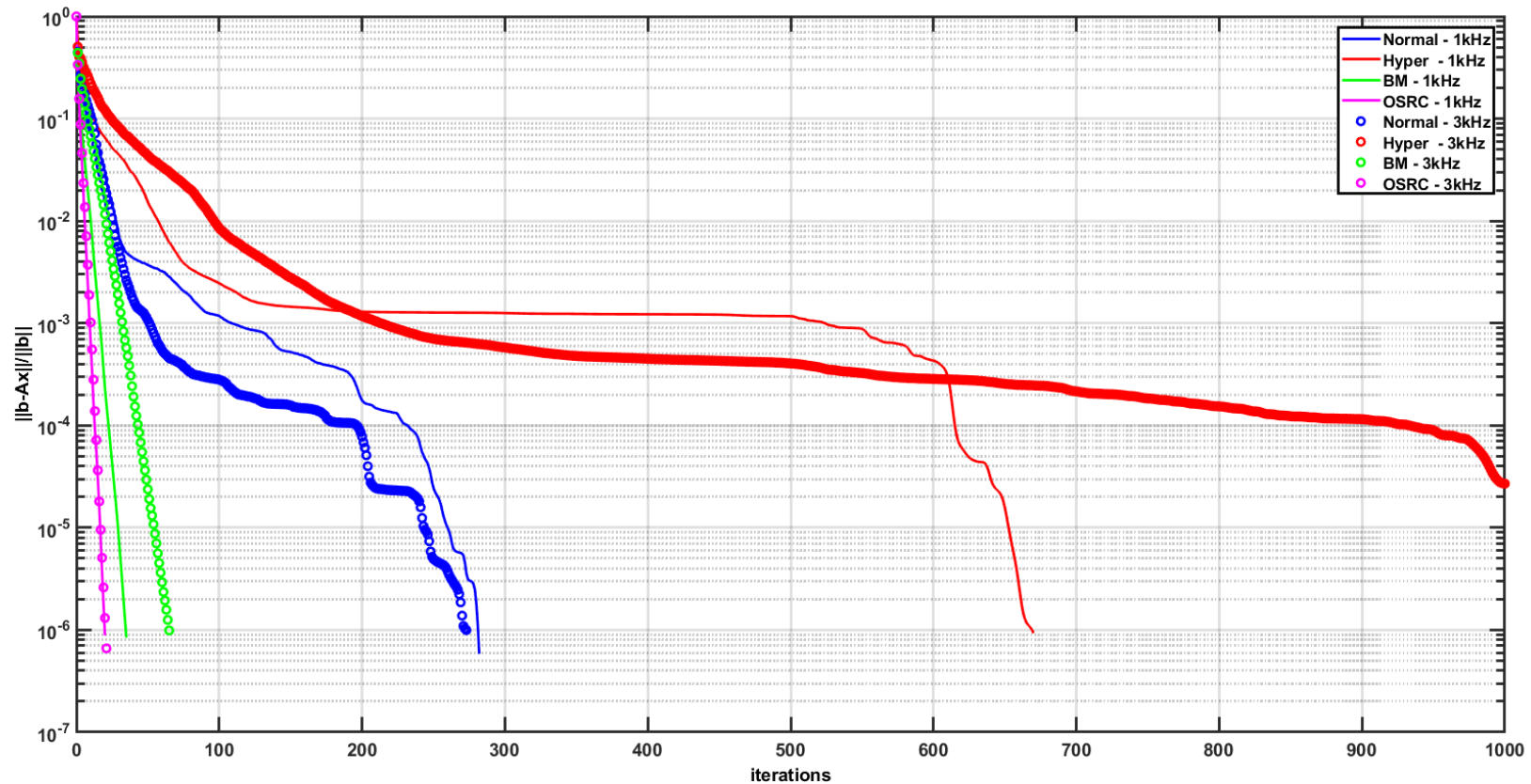
# BEM - exterior acoustic problem

## Effect of regularisation (Cat's eye)



# BEM - exterior acoustic problem

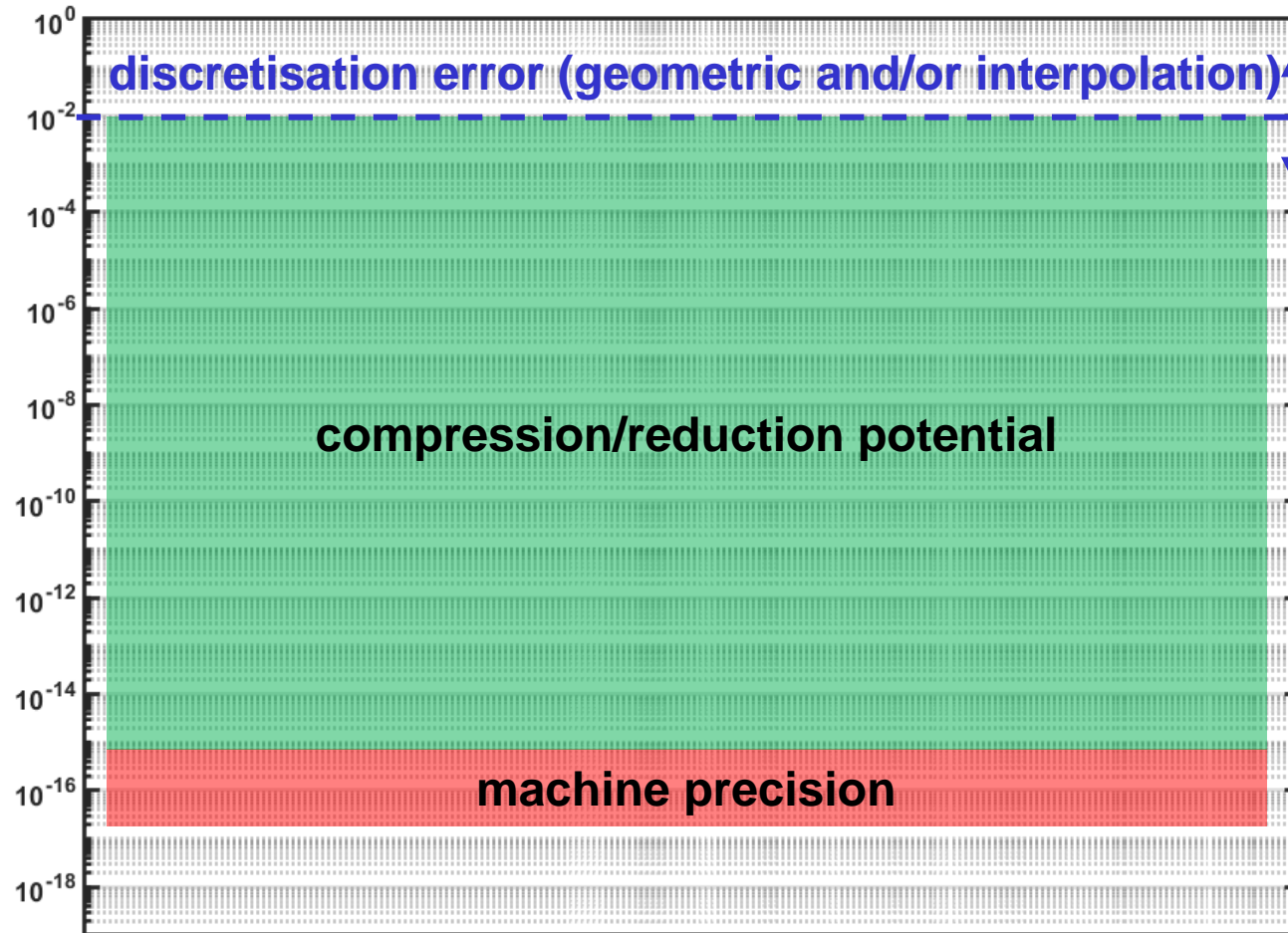
## Convergence of GMRES (Cat's eye)



- Exterior BEM problems for large scale structures lead to large scale problems.
  - $n = 7.9 \times 10^6$  DOFs: Submarine (length 60m) at 10kHz
  - Standard BEM requires **908TB Memory**  $\mathcal{O}(n^2)$ , ... **solution time**  $\mathcal{O}(mn^2 - n^3)$
- Matrix compression techniques reduce the overall complexity
  - FMM, H<sup>2</sup>- and [H-Matrix](#) lead to  $\mathcal{O}(n \log(n))$  for arithmetic operations, e.g. MVP
    - Hardware acceleration with GPUs (setting up the system matrix)
    - Plane wave approach for high frequencies FMM and directional H<sup>2</sup>-Matrix (DH<sup>2</sup>)
    - [Exploiting properties of the surface](#)
    - ...
- Efficient solution process becomes more and more important, especially for large scale problems with high MVP-costs
  - Direct solution with hierarchical LU or LDL<sup>T</sup> (only for many right hand sides)
  - Improving convergence behaviour of iterative solvers (e.g. GMRES)
    - Construction of [preconditioners](#) ([algebraic](#), [analytic](#))
- [Improvements for TES-Simulation with the H-Matrix BEM approach](#)

# Fast BEM - H-Matrix compression

Basic idea – approximation of arithmetic operations (MVP,MM)



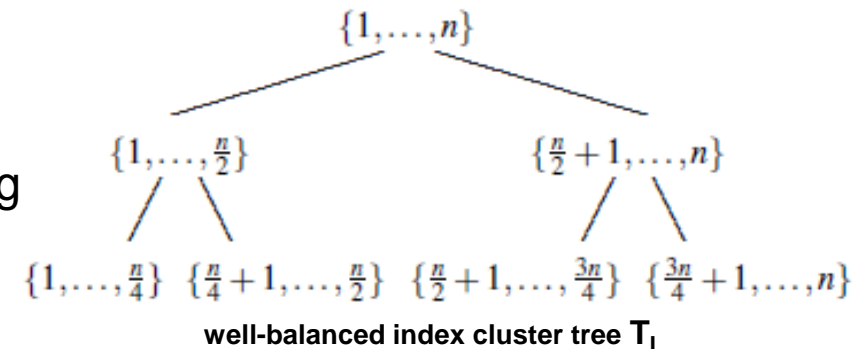
Introduced by BEM  $\mathcal{O}(n \log(n))$

Matrix entries  $\mathcal{O}(n^2)$   
Matrix-Vector-Product  
Matrix-Matrix-Multiplication

## Hierarchical Matrix

### 1. Index cluster Tree: $T_I$

Hierarchical clustering of matrix index set according to **principal component analysis (pca)**



### 2. Block cluster tree: $T_{I \times I} = T_I \times T_I$

Matrix partition  $P$  generated by checking the admissibility condition for row and col clusters  $X_t$  and  $X_s$ :

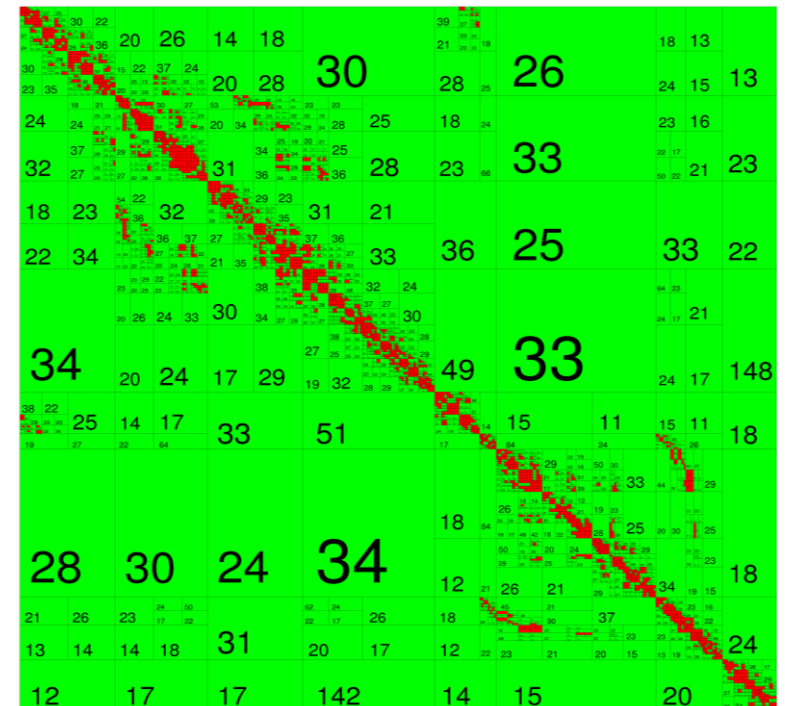
$$\min\{\text{diam}(X_t), \text{diam}(X_s)\} \leq \eta \text{dist}(X_t, X_s)$$

### 3. Block approximation

If the admissibility condition is fulfilled the admissible matrix block can be approximated by a **low rank** matrix

$$A = \sum_{i=1}^l u_i v_i^H = UV^H$$

Otherwise the block has to be calculated and stored as **dense** matrix block



low rank approximation of dense matrix  
for asymptotical smooth kernel function

- Approximation of kernel function  $\kappa(x, y)$  by truncated series expansion

$$\kappa(x, y) = \sum_{v=1}^l \varphi_v(x) \phi_v(y) + R_k(x, y)$$

- approximation costs of matrix block depend on separation rank  $l$
- ideal: exponential decay of error term  $R_k(x, y)$
- exponential decay of error term is given for Laplace kernel  $\kappa(x, y) = \frac{1}{4\pi r}$  if

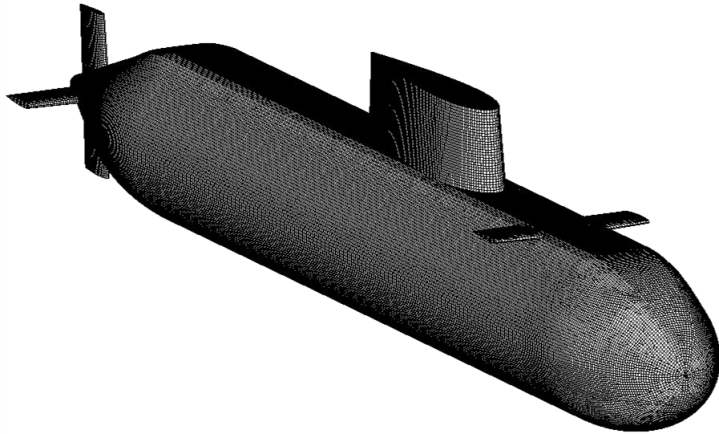
$$R_k(x, y) = C_1 \eta^l \rightarrow \frac{\min(\text{diam}(X_t), \text{diam}(X_s))}{\text{dist}(X_t, X_s)} \leq \eta$$

- exponential decay of error term is given for Helmholtz kernel  $\kappa(x, y) = \frac{1}{4\pi r} e^{-ikr}$  if

$$R_k(x, y) = C_2 \eta_k^l \rightarrow (1 + k \cdot \text{dist}(X_t, X_s)) \frac{\min(\text{diam}(X_t), \text{diam}(X_s))}{\text{dist}(X_t, X_s)} \leq \eta_k$$

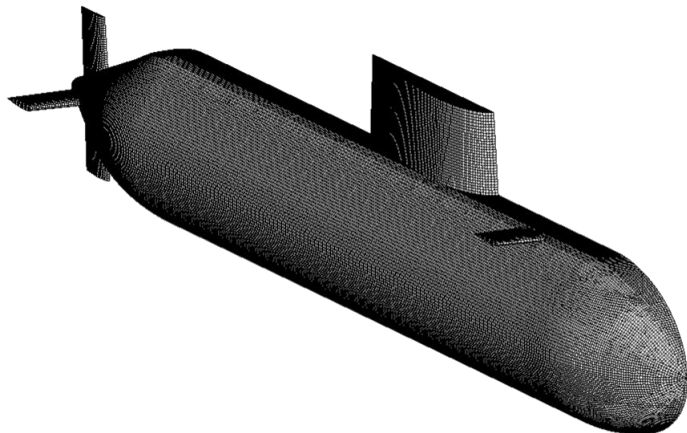
- Problems in the high-frequency range (  $k \cdot \text{diam}(\Gamma) \gg 1$  )
  - separation rank  $l$  depends linear on  $k \rightarrow$  block ranks as well ( $l \sim k$ )
  - admissible blocks getting smaller and smaller  $\rightarrow$  Matrix compression less efficient, memory costs increase

- **10 Elements/ $\lambda$**



Frequency	n (DOFs)	k	ka
1kHz	115.738	4.2	252
3kHz	893.140	12.6	756
5kHz	1.980.562	20.9	1254

- **symmetry plane leads to block symmetric matrix structure:**



$$A = \begin{pmatrix} A_1 & A_2 \\ A_2 & A_1 \end{pmatrix}$$

⇒ **Compression of 50% (time & memory)**

### BEM TES calculation (sound hard)

$$\left(\frac{1}{2}I + K - \alpha D\right)p = p_i^{\text{inc}} - \alpha q_i^{\text{inc}} \quad \alpha = i/k \text{ or } NtD$$

➔ Each incident plane wave  $i$  leads to a RHS

#### ● Monostatic:

$$TES = 20\log_{10}\left(\frac{|r_j - r_0|p_{\text{scat}}^j}{p_{\text{inc}}^i}\right)$$


- Multiple RHS ( $j = i$ )
  - $0^\circ\text{-}180^\circ \Rightarrow 1800$  ( $\Delta\alpha_i = 0.1^\circ$ )
- Single field point evaluation
- **Reduction** of RHS by QR decomposition
  - 1kHz:  $1800 \Rightarrow 125$  ( $\varepsilon = 10^{-5}$ )
  - 3kHz:  $1800 \Rightarrow 321$  ( $\varepsilon = 10^{-5}$ )

#### ● Bistatic:

$$TES = 20\log_{10}\left(\frac{|r_j - r_0|p_{\text{scat}}^j}{p_{\text{inc}}^i}\right)$$

- Single RHS ( $j \neq i$ )
- Multiple field point evaluation  $p_{\text{scat}}^j$ 
  - $0^\circ\text{-}360^\circ \Rightarrow 3600$  ( $\Delta\alpha_j = 0.1^\circ$ )

## Acceleration of GMRES solver for the Helmholtz BEM

- 
- Deflated GMRES variants (restart)
  - Damping of small eigenvalues (improvement of eigenvalue clustering) e.g. Subspace Recycling

**MVP-based**

- Regularization (BM, OSRC)
- Operator preconditioning

**analytic approach**

- Preconditioning
- Approximation of the inverse system matrix (e.g. LU-Factorization of low precision: H-LU)

**algebraic approach**

### ● BM – no precond.

- System matrix

$$A = \left( \frac{1}{2}I + K - \frac{i}{k}D \right) = \begin{pmatrix} A_1 & A_2 \\ A_2 & A_1 \end{pmatrix}$$

- 50% memory & time reduction

### ● BM – HLU-precond.

- System matrix

$$A = \left( \frac{1}{2}I + K - \frac{i}{k}D \right) = \begin{pmatrix} A_1 & A_2 \\ A_2 & A_1 \end{pmatrix}$$

- no memory & time reduction

- Preconditioner,  $\delta = 10^{-1}$

$$P = L_\delta U_\delta \approx A$$

### ● BM – Block Jacobi HLU-precond.

- System matrix

$$A = \left( \frac{1}{2}I + K - \frac{i}{k}D \right) = \begin{pmatrix} A_1 & A_2 \\ A_2 & A_1 \end{pmatrix}$$

- 50% memory & time reduction

- Preconditioner,  $\delta = 10^{-1}$

$$L_\delta U_\delta \approx A_1 \quad P = \begin{pmatrix} L_\delta U_\delta & \\ & L_\delta U_\delta \end{pmatrix}$$

### ● OSRC – Operator precondition.

- System matrix

$$\tilde{A} = A + B$$

$$A = \left( \frac{1}{2}I + K \right) = \begin{pmatrix} A_1 & A_2 \\ A_2 & A_1 \end{pmatrix}$$

$$B = (NtDD) = \begin{pmatrix} B_1 & B_2 \\ B_2 & B_1 \end{pmatrix}$$

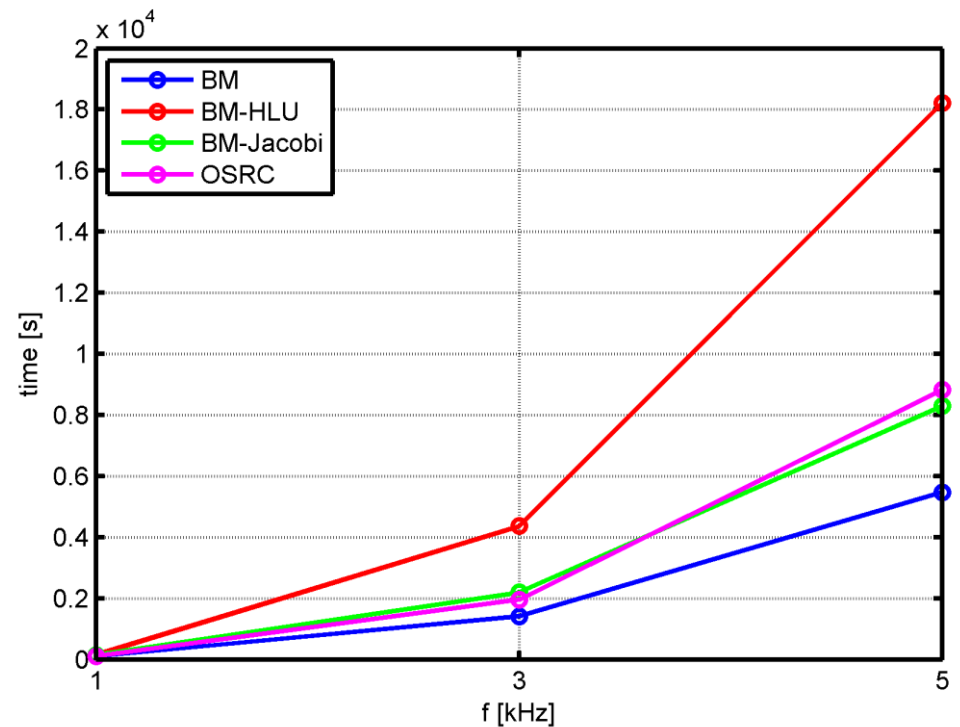
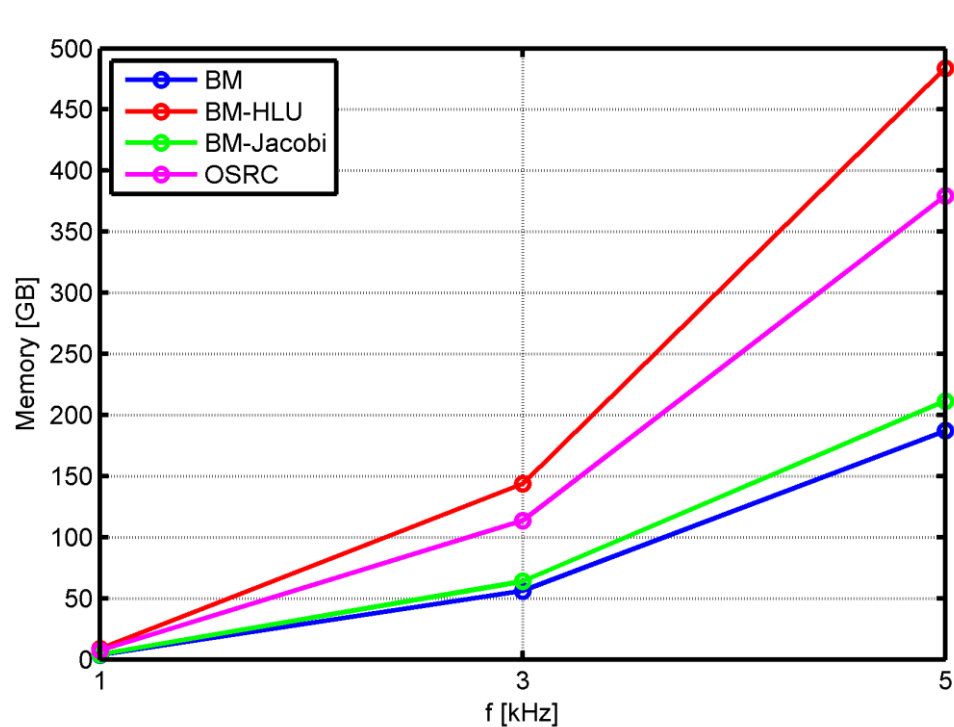
- no memory & time reduction

- Preconditioner

$$NtD$$

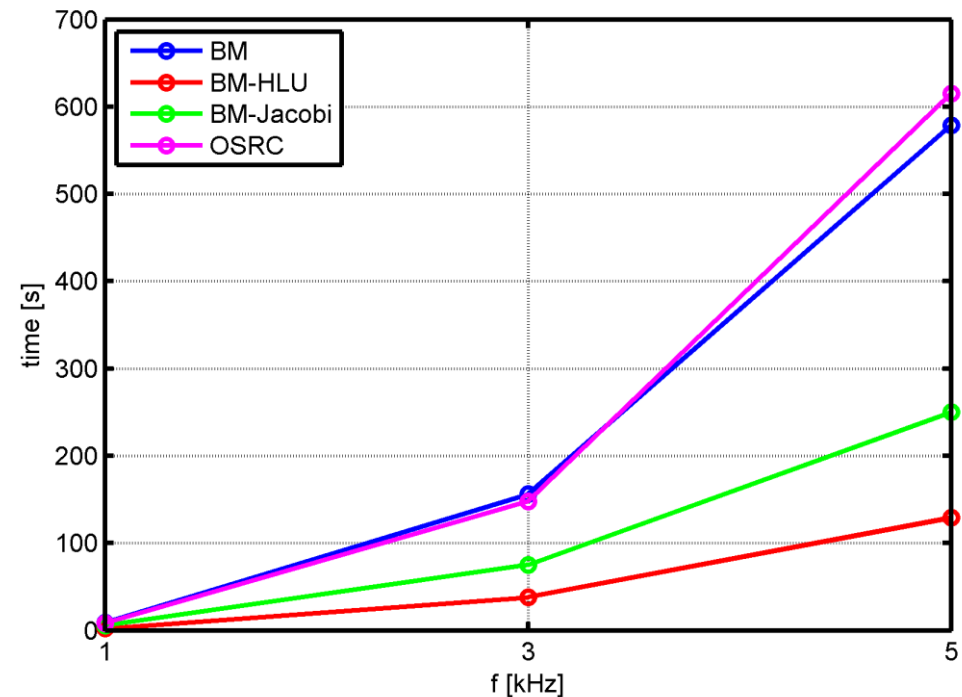
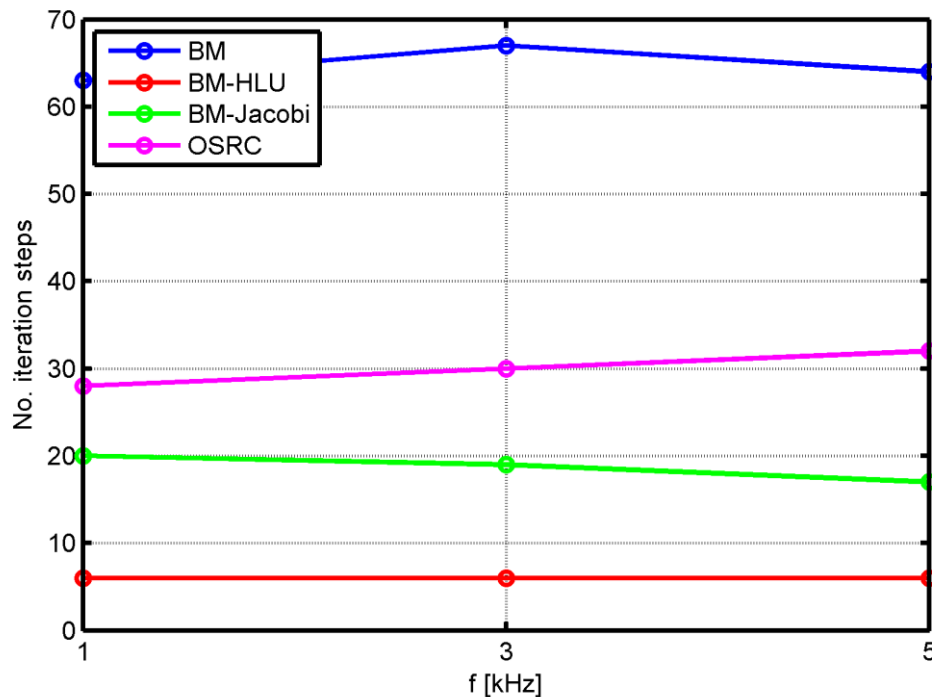
# BeTSSi TES simulation – solution strategies

## Memory requirements and setup times



# BeTSSi TES simulation – solution strategies

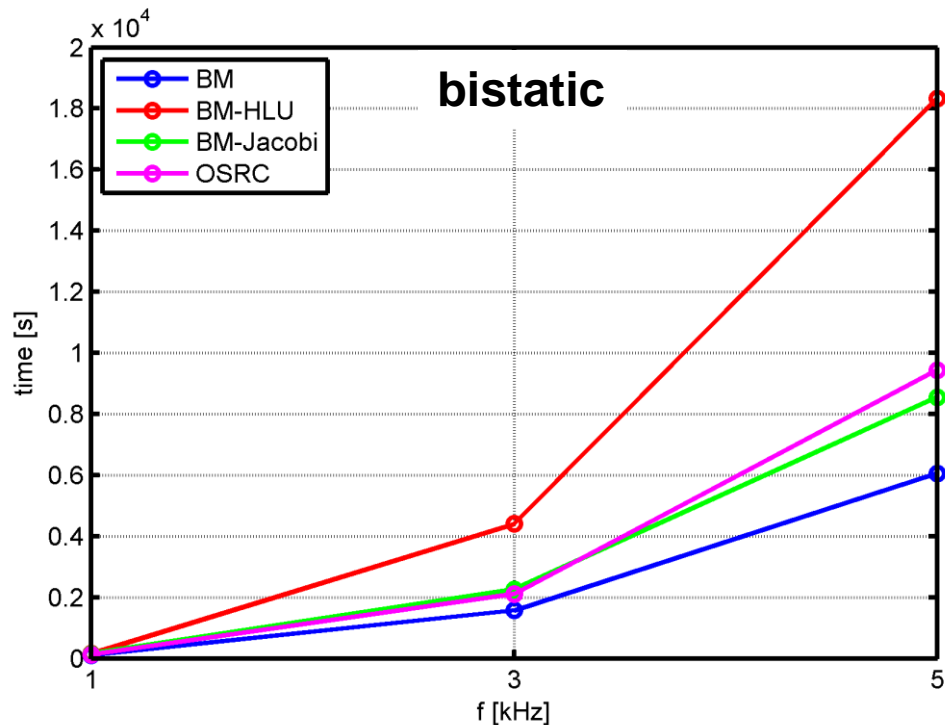
## Iteration steps and solution time/rhs



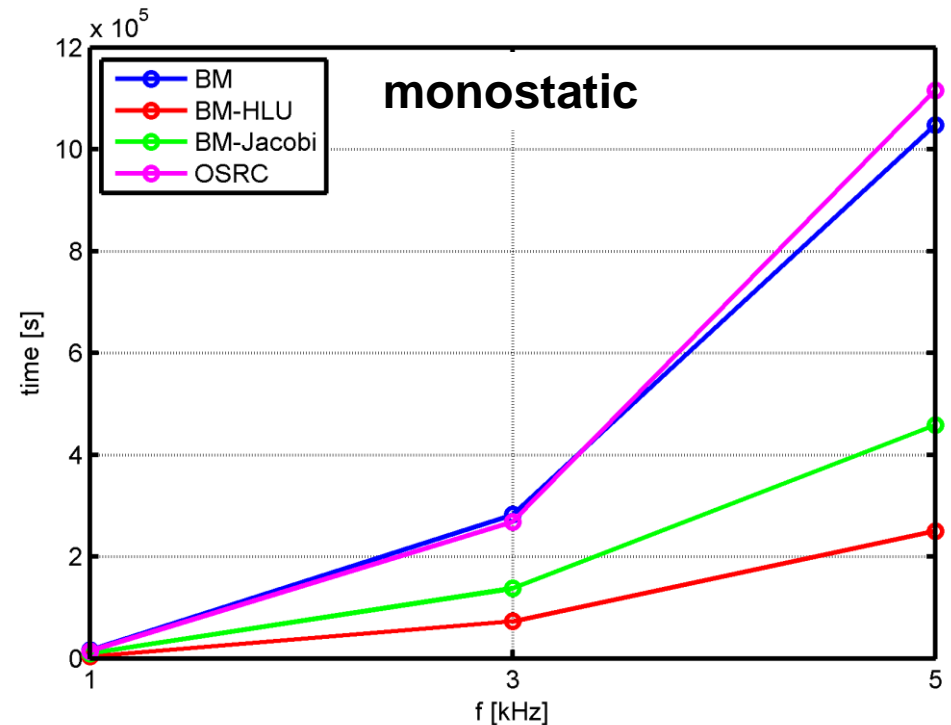
- Solution time/rhs reflects the number of iteration steps except for the OSRC regularisation.
- OSRC slows down due to doubled Matrix-Vector-Product (MVP) costs (separate matrix handling).

# BeTSSi TES simulation – solution strategies

## Overall computing time: bistatic vs. monostatic

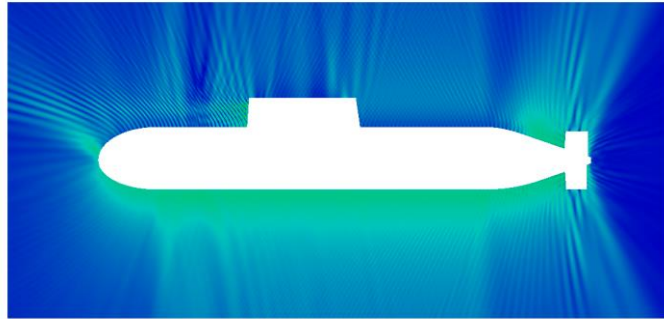


- Time for bistatic TES computation is determined by matrix assembly times.

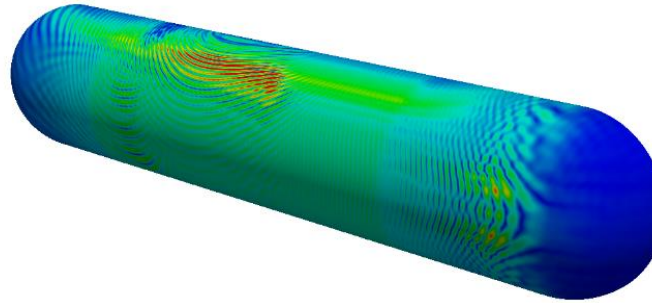


- Overall time for monostatic TES computation is determined by solution time/rhs.

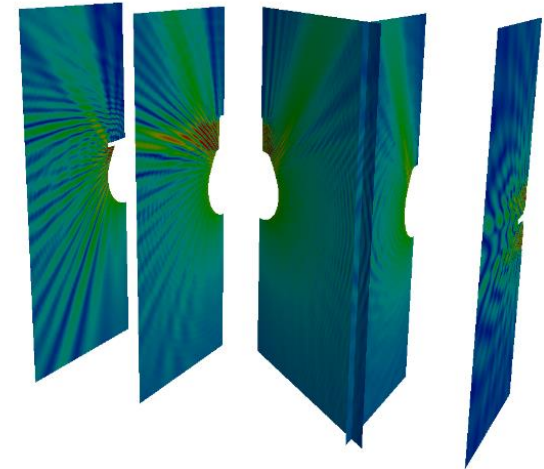
# Field point evaluation meshes



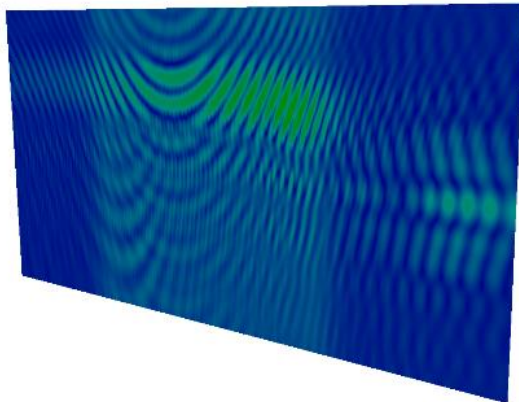
Frequency	DOFs
1kHz	198.051
3kHz	1.766.599



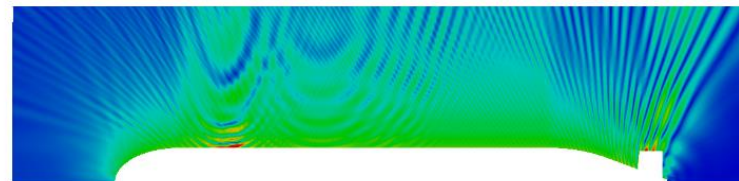
Frequency	DOFs
1kHz	114.767
3kHz	1.122.455



Frequency	DOFs
1kHz	188.143
3kHz	2.428.688



Frequency	DOFs
1kHz	150.348
3kHz	1.460.334

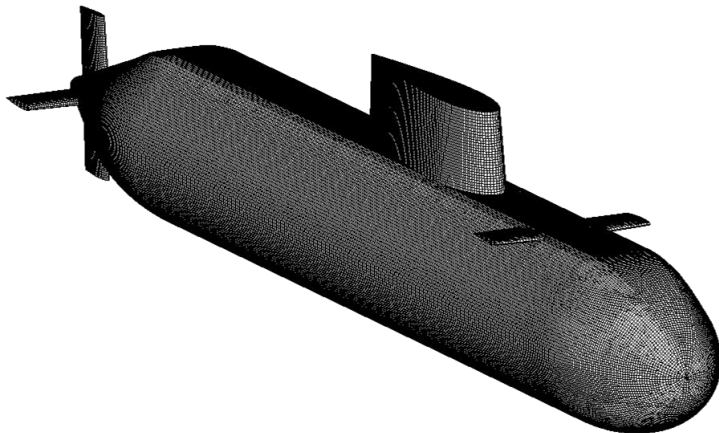


Frequency	DOFs
1kHz	86.397
3kHz	907.387

Total	
Frequency	DOFs
1kHz	737.706
3kHz	7.685.463

- H-Matrix approach extends the application range of the BEM, well suited for monostatic TES simulations (many rhs).
- Exploiting symmetric surfaces reduces setup costs for H-matrices in the same way as for the standard BEM.
- OSRC preconditioning effectively reduces the number of iteration steps for the TES simulation, but suffers from doubled MVP costs.
- Efficient field point evaluation by H-Matrix approach provides deeper insights into the radiation properties.
- BEM system matrix structure can be exploited for multiple objects of the same kind.

- Memory and time reduction
  - $H^2$ -Matrix,  $DH^2$ -Matrix
    - ➔ also applicable for field point evaluation
- Improved parallelisation ( $(D)H^2$ -Matrix)
  - OpenMP, MPI, GPU
- Solution costs
  - Butterfly algorithms



Frequency	n (DOFs)	k	ka	
1kHz	115.738	4.2	252	$H$ -Mat
3kHz	893.140	12.6	756	$H$ -Mat
5kHz	1.980.562	20.9	1254	$H$ -Mat
10kHz	7.922.248	41.9	2514	$H^2$ -Mat
20kHz	31.688.992	83.8	5028	$DH^2$ -Mat
30kHz	71.658.074	125.7	7542	$DH^2$ -Mat?



Thank you for your attention.

